**Year 2 Art and Design Curriculum (MTP)**

**Science LTP**

**Holy Trinity C of E Primary School**

**Science LTP**



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| Drawing  | Painting and mixed media | Sculpture/3D | Craft and Design |
| 1. Develop a range of mark making skills (charcoal)
2. Explore and experiment with mark making to create texture
3. Develop observational drawings of toys
4. Understand how to apply expressions to illustrate a character
5. Develop illustrations to tell a story (concertina books)
 | 1. Creating a range of secondary colours in paint
2. To create textures with paint
3. Artist Romare Bearden – recreating colours and textures
4. Composing and arranging collage materials, making choices based on colour and texture
5. To evaluate and improve artwork
 | 1. Exploring clay – basic skills
2. ‘Score and slip’ to make clay pots
3. Working positively and negatively in clay in the style of Rachel Whiteread
4. Designing a clay tile of their house
5. Make their tile of their house
 | 1. Maps as a stimulus for drawing (own style and medium)
2. Learn and apply the steps of the felt-making process
3. Abstract art: experiment with a craft technique to develop an idea
4. Develop ideas and apply craft skills when printmaking (printing tiles)

Present artwork and evaluate it against a design brief. |
| **NB****Objectives should be followed in order within the unit of work.** **Units can be completed in any order.** |