**Year 2 Art and Design Curriculum (MTP)**

**Science LTP**

**Holy Trinity C of E Primary School**

**Science LTP**



|  |  |  |  |
| --- | --- | --- | --- |
| Drawing | Painting and mixed media | Sculpture/3D | Craft and Design |
| 1. Develop a range of mark making skills (charcoal) 2. Explore and experiment with mark making to create texture 3. Develop observational drawings of toys 4. Understand how to apply expressions to illustrate a character 5. Develop illustrations to tell a story (concertina books) | 1. Creating a range of secondary colours in paint 2. To create textures with paint 3. Artist Romare Bearden – recreating colours and textures 4. Composing and arranging collage materials, making choices based on colour and texture 5. To evaluate and improve artwork | 1. Exploring clay – basic skills 2. ‘Score and slip’ to make clay pots 3. Working positively and negatively in clay in the style of Rachel Whiteread 4. Designing a clay tile of their house 5. Make their tile of their house | 1. Maps as a stimulus for drawing (own style and medium) 2. Learn and apply the steps of the felt-making process 3. Abstract art: experiment with a craft technique to develop an idea 4. Develop ideas and apply craft skills when printmaking (printing tiles)   Present artwork and evaluate it against a design brief. |
| **NB**  **Objectives should be followed in order within the unit of work.**  **Units can be completed in any order.** | | | |