**Year 5 Art and Design Curriculum (MTP)**

**Science LTP**

**Holy Trinity C of E Primary School**

**Science LTP**



|  |  |  |  |
| --- | --- | --- | --- |
| Drawing | Painting and mixed media | Sculpture/3D | Craft and Design |
| 1. Purpose and effect of imagery 2. Explore decision making in a creative process 3. Ties Albers – develop drawn ideas through printmaking 4. Test and develop ideas using a sketchbook 5. Drawing process – revisit and improve initial ideas | 1. Explore how a painting can be developed – background effects 2. Combine materials for effect – take portrait photographs 3. Comparing portrait artwork from a range of artists – identify features of a portrait 4. Develop an idea by experimenting with materials and techniques 5. Create a mixed media self portrait | 1. Art installation – analyse, justify ideas and identify similarities and differences (BBC art ninja – Fluorescent elephant installation) 2. Investigate the idea of space – create the effect of large scale when photographing (White tone by Cai Guo-Qiang) 3. Solve problems – create different displays (3 different sculptors) 4. Plan an installation to convey an idea – consider space, materials and arrangement 5. Explain choices, create an interactive display | 1. Observational drawings – houses (interpreting form accurately) 2. Create a dramatic ink monoprint – developing a drawing into print 3. Understand and apply the style of an artist. Hundertwasser house – add vibrant colours to an image of a house 4. Use design skills to apply an understanding of the purpose of a monument 5. Design a unique building applying understanding of architecture to inspire ideas and drawing style |
| **NB**  **Objectives should be followed in order within the unit of work.**  **Units can be completed in any order.** | | | |