**Year 5 Art and Design Curriculum (MTP)**

**Science LTP**

**Holy Trinity C of E Primary School**

**Science LTP**



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| Drawing  | Painting and mixed media | Sculpture/3D | Craft and Design |
| 1. Purpose and effect of imagery
2. Explore decision making in a creative process
3. Ties Albers – develop drawn ideas through printmaking
4. Test and develop ideas using a sketchbook
5. Drawing process – revisit and improve initial ideas
 | 1. Explore how a painting can be developed – background effects
2. Combine materials for effect – take portrait photographs
3. Comparing portrait artwork from a range of artists – identify features of a portrait
4. Develop an idea by experimenting with materials and techniques
5. Create a mixed media self portrait
 | 1. Art installation – analyse, justify ideas and identify similarities and differences (BBC art ninja – Fluorescent elephant installation)
2. Investigate the idea of space – create the effect of large scale when photographing (White tone by Cai Guo-Qiang)
3. Solve problems – create different displays (3 different sculptors)
4. Plan an installation to convey an idea – consider space, materials and arrangement
5. Explain choices, create an interactive display
 | 1. Observational drawings – houses (interpreting form accurately)
2. Create a dramatic ink monoprint – developing a drawing into print
3. Understand and apply the style of an artist. Hundertwasser house – add vibrant colours to an image of a house
4. Use design skills to apply an understanding of the purpose of a monument
5. Design a unique building applying understanding of architecture to inspire ideas and drawing style
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| **NB****Objectives should be followed in order within the unit of work.** **Units can be completed in any order.** |